

Intent: What do we want our the children to learn? How do we intend to achieve this?
Skills and Knowledge coverage during the Topic

End Point:
Presentation about a past
or present hero

Curiosity

Skills Focus**Knowledge & Understanding of the World:****History/Geography****Chronological Understanding**

Match objects to people of different ages.

Historical Interpretation

Use stories to distinguish between fact and fiction.

Historical Knowledge

Recognise the difference between past and present in their own lives and others' lives.

Know and recount episodes from stories about the past.

Historical Enquiry

Find answers to simple questions about the past from sources of information e.g. artefacts

Science**Animals including humans**

Identify and name a variety of common animals including fish, amphibians, reptiles, bird and mammals.

Identify and name a variety of common animals that are carnivores, herbivores and omnivores.

Describe and compare the structure of a variety of common animals.

Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense.

Seasons

Observe changes across the four seasons

Observe and describe weather associated with the seasons

Tech, Media, Materials:**Computer science**

Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions

Create and debug simple programs

Use logical reasoning to predict the behaviour of simple programs

Digital literacy and ICT

Use technology purposefully to create, organise, store, manipulate and retrieve digital content

What makes a good superhero?

PSHE:**Jigsaw**

Dreams and Goals-

Set simple goals

Set a goal and work out how to achieve it

Understand how to work well with a partner

Tackle a new challenge and understand this might stretch learning

Identify obstacles which make it more difficult to achieve new challenges and work out how to overcome them

Say how I felt when I succeeded in a new challenge and

how I celebrated it

Healthy Me-

Understand the difference between being healthy and

unhealthy and know ways to keep myself healthy

Know how to make healthy lifestyle choices

Know how to keep myself clean and healthy, and

understand how germs cause disease/illness

Know that all household products including medicines can be harmful if not used properly

Understand that medicines can help me if I feel poorly and I know how to use them safely

Know how to keep safe when crossing the road, and about people who can help me to stay safe

Say why I think my body is amazing and can identify some ways to keep it safe and healthy

RE:**Hinduism**

From Northumberland County Council agreed syllabus.

Creative Development:**Art****Painting**

Mix primary colours to make secondary colours

Create colour wheels

Textiles

Join materials using glue and/or a stitch.

Digital Media

Use a wide range of tools to create different textures, lines, tones, colours and shapes.

Taking Inspiration

Describe the work of notable artists, artisans and designers.

Use some of the ideas of artists studied to create pieces

Music

Charanga scheme- Into the Groove, Round and Round

Use voices expressively and creatively by singing songs and speaking chants and rhymes

Play tuned and untuned instruments musically

Listen with concentration and understanding to a range of high-quality live and recorded music

Experiment with, create, select and combine sounds using the inter-related dimensions of music.

Physical Development:**Invasion Games**

Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities

Participate in team games, developing simple tactics for attacking and defending

NUFC

Fundamental Movements

Aspirations

Life Skills

Independence

Self Belief

Self Awareness

Year 1 - Larch

Curiosity

Aspirations

Life Skills

Independence

Self Belief

Self
Awareness

Key Vocabulary

Hero
Qualities
Past
Present
Fact
Fiction
Artefacts
Evidence
Florence Nightingale
Nurse
Victorian
Crimean War
Soldiers
Journey
Scutari
Conditions
Hospital
Changes
Lamp

Children with SEN/additional needs will be pre-taught this vocabulary.

Text Links:

Eliot Midnight Superhero
Superkid
Supertato
Traction Man

Non-fiction texts about Florence Nightingale, Edith Cavell, Mary Seacole and emergency services
Poems about superheroes

LOTG (including Forest School, Visits and Visitors)

Forest school – develop understanding of rules and routines
Commando Joes
Recreate Florence Nightingale's journey to Scutari
Build hospital using outdoor materials
Visit to Great North Museum (science link)
Visit from real-life heroes (e.g. emergency services)

Cross Curricular Maths and English Links:

Role play area- Superhero headquarters, hospital
Write a diary entry as Florence Nightingale
Create a poster about first aid
Find examples of onomatopoeia
Create an information text about a hero from the past or present

Identify 2d shapes and patterns in superhero logos
Create bar chart of favourite superheroes

Implementation: How and when it will be taught

Week 1:

Topic:

What is a superhero?

Children will:

- List examples of 'superheroes'
- Identify qualities of superheroes
- Create a superhero identity

History Skills:

- *Use stories to distinguish between fact and fiction*

Science:

Animals including humans

Children will:

- List parts of the human body
- Match names and pictures of body parts
- Label body parts

Science Skills:

- *Identify, name, draw and label the basic parts of the human body*

ICT:

Coding

Children will:

- Complete unplugged activities to practise giving and following directions

ICT Skills

- *Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions*

Music:

Into the Groove

Children will:

- Listen and appraise an example of Blues music
- Explore basic music elements
- Learn to sing 'Into the Groove'

Music Skills:

- *Use voices expressively and creatively by singing songs and speaking chants and rhymes*
- *Listen with concentration and understanding to a range of high-quality live and recorded music*

Week 2:

Art:

Textiles

Children will:

- Design a superhero cape
- Use materials and fabric glue and/or stitches to create a cape

Art Skills:

- *Join materials using glue and/or a stitch.*

Science:

Animals including humans

Children will:

- List parts of the human body
- Match names and pictures of body parts
- Label body parts
- Explain the purpose of certain body parts

Science Skills:

- *Identify, name, draw and label the basic parts of the human body*

ICT:

Coding

Children will:

- Explore how to move a Bluebot using buttons on the device

ICT Skills

- *Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions*
- *Create and debug simple programs*

Music:

Into the Groove

Children will:

- Listen and appraise an example of Baroque music
- Explore basic music elements
- Learn to sing 'Into the Groove'
- Play untuned instruments along with a song

Music Skills:

- *Use voices expressively and creatively by singing songs and speaking chants and rhymes*
- *Play tuned and untuned instruments musically*
- *Listen with concentration and understanding to a range of high-quality live and recorded music*

Week 3:

Art:

Painting

Taking Inspiration

Children will:

- Learn about 'Pop Art'
- Find out about the work of Roy Lichtenstein and Andy Warhol
- Identify primary colours and mix them to create secondary colours
- Create a colour wheel

Art Skills:

- *Mix primary colours to make secondary colours*
- *Create colour wheels*
- *Describe the work of notable artists*

Science:

Animals including humans

Children will:

- Match body parts and senses
- Participate in activities that use all five senses

Science Skills:

- *Say which part of the body is associated with each sense*
- *Observe closely*
- *To use observations and ideas to suggest answers to questions*

ICT:

Coding

Children will:

- Give Bluebot specific commands

ICT Skills

- *Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions*
- *Create and debug simple programs*

Music:

Into the Groove

Children will:

- Listen and appraise an example of Latin music
- Explore basic music elements
- Play untuned instruments along with a song
- Improvise with a song

Music Skills:

- *Use voices expressively and creatively by singing songs and speaking chants and rhymes*
- *Play tuned and untuned instruments musically*
- *Listen with concentration and understanding to a range of high-quality live and recorded music*
- *Experiment with, create, select and combine sounds using the inter-related dimensions of music.*

Week 4:

Art:

Painting

Taking Inspiration

Children will:

- Explore the features of Roy Lichtenstein's work
- Identify examples of onomatopoeia
- Create examples of onomatopoeia art using block colours, shapes and patterns

Art Skills:

- *Mix primary colours to make secondary colours*
- *Describe the work of notable artists*

Science:

Animals including humans

Children will:

- Match body parts and senses
- Participate in activities that use all five senses
- Identify examples of sights, smells, sounds, feelings and tastes

Science Skills:

- *Say which part of the body is associated with each sense*
- *Observe closely*
- *Use observations and ideas to suggest answers to questions*

ICT:

Coding

Children will:

Explore how the use an ipad to control the Bluebot

ICT Skills

- *Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions*
- *Create and debug simple programs*

Music:

Into the Groove

Children will:

- Listen and appraise an example of Bhangra music
- Explore basic music elements
- Play untuned instruments along with a song
- Improvise with a song
- Compose with the song

Music Skills:

- *Use voices expressively and creatively by singing songs and speaking chants and rhymes*
- *Play tuned and untuned instruments musically*
- *Listen with concentration and understanding to a range of high-quality live and recorded music*
- *Experiment with, create, select and combine sounds using the inter-related dimensions of music*

Week 5:

Topic:

Do all superheroes wear capes?

Children will:

- Explore real-life superheroes and compare with those in stories
- Use clues, artefacts and pictures to find out about Florence Nightingale
- Sequence events from Florence Nightingale's life

History Skills:

- *Match objects to people of different ages.*
- *Use stories to distinguish between fact and fiction.*
- *Recognise the difference between past and present in their own lives and others' lives.*
- *Know and recount episodes from stories about the past.*
- *Find answers to simple questions about the past from sources of information e.g. artefacts*

Science:

Animals including humans

Children will:

- Create a list of animals
- Explore and describe the features of fish, amphibians and reptiles
- Sort animals into groups

Science Skills:

- *Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals*
- *Identify and classify*

ICT:

Coding

Children will:

- Use ipad to give Bluebot specific commands

ICT Skills

- *Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions*
- *Create and debug simple programs*

Music:

Into the Groove

Children will:

- Listen and appraise an example of Folk music
- Explore basic music elements
- Play tuned and untuned instruments along with a song
- Improvise with a song
- Compose with the song

Music Skills:

- *Use voices expressively and creatively by singing songs and speaking chants and rhymes*
- *Play tuned and untuned instruments musically*
- *Listen with concentration and understanding to a range of high-quality live and recorded music*
- *Experiment with, create, select and combine sounds using the inter-related dimensions of music*

Week 6:

Topic:

Why did Florence Nightingale go to Scutari?

Children will:

- Use sources to find out about the Crimean War and why Florence Nightingale travelled to Scutari
- Use maps to identify where Scutari was and discuss how Florence Nightingale travelled there
- Use questions to hotseat as Florence Nightingale and a soldier

History Skills:

- *Match objects to people of different ages.*
- *Recognise the difference between past and present in their own lives and others' lives.*
- *Know and recount episodes from stories about the past.*
- *Find answers to simple questions about the past from sources of information e.g. artefacts*

Geography Skills:

- *Use maps and atlases and identify key physical and human features*

Science:

Animals including humans

Children will:

- Create a list of animals
- Explore and describe the features of birds and mammals
- Sort animals into groups

Science Skills:

- *Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals*
- *Identify and classify*

ICT:

Coding

Children will:

- Give Bluebots specific commands

Create a route and programme for Bluebots to follow

ICT Skills

- *Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions*
- *Create and debug simple programs*
- *Use logical reasoning to predict the behaviour of simple programs*

Music:

Into the Groove

Children will:

- Listen and appraise an example of Funk music
- Explore basic music elements
- Play tuned and untuned instruments along with a song
- Improvise and compose with a song

Music Skills:

- *Use voices expressively and creatively by singing songs*
- *Play tuned and untuned instruments musically*
- *Listen with concentration and understanding*
- *Experiment with, create, select and combine sounds using the inter-related dimensions of music*

Week 7:

Topic

How did Florence Nightingale improve hospital conditions?

Children will:

- Find out about how Florence Nightingale improved hospital conditions and why she was called the 'Lady with the Lamp'.
- Use images to compare past and present hospital conditions
- Sort statements into before Florence Nightingale arrived and after she made changes.

History Skills:

- *Match objects to people of different ages.*
- *Recognise the difference between past and present in their own lives and others' lives.*
- *Know and recount episodes from stories about the past.*
- *Find answers to simple questions about the past from sources of information e.g. artefacts.*

Science:

Animals including humans

Children will:

- Identify various animal body parts and compare with human body parts
- Describe a variety of animals using their body parts
- Sort animals into groups according to their structure

Science Skills:

- *Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including pets)*
- *Identify and classify*

ICT:

Coding

Children will:

- Use Jit5 website to create algorithms

ICT Skills

- *Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions*
- *Create and debug simple programs*
- *Use logical reasoning to predict the behaviour of simple programs*

Music:

Round and Round

Children will:

- Listen and appraise an example of Bossa Nova music
- Explore basic music elements
- Learn to sing 'Round and Round'

Music Skills:

- *Use voices expressively and creatively by singing songs and speaking chants and rhymes*
- *Listen with concentration and understanding to a range of high-quality live and recorded music*

Week 8:

Topic

How did Florence Nightingale become famous?

Children will:

- Use newspaper articles to find out how Florence Nightingale became famous
- Find out what Florence did when she returned to the UK and how she improved nursing
- Find out about the awards she received and compare why she got to those who have been awarded them today.
- Debate whether we would now consider her to be a hero.

History Skills:

- *Match objects to people of different ages.*
- *Recognise the difference between past and present in their own lives and others' lives.*
- *Know and recount episodes from stories about the past.*
- *Find answers to simple questions about the past from sources of information e.g. artefacts*

Science:

Animals including humans

Children will:

- Identify various animal body parts and compare with human body parts
- Describe a variety of animals using their body parts
- Sort animals into groups according to their structure
- Explore the change in appearance and behaviours of animals throughout the seasons

Science Skills:

- *Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including pets)*
- *Identify and classify*
- *Observe closely*

ICT:

Digital Literacy

Children will:

- Design a hero's medal using the 2Paint programme

ICT Skills

- *Use technology purposefully to create, organise, store, manipulate and retrieve digital content*

Music:

Round and Round

Children will:

- Listen and appraise an example of Baroque music
- Explore basic music elements
- Learn to sing 'Round and Round'
- Play untuned instruments along with a song

Music Skills:

- *Use voices expressively and creatively by singing songs and speaking chants and rhymes*
- *Play tuned and untuned instruments musically*
- *Listen with concentration and understanding to a range of high-quality live and recorded music*

Week 9:

Topic

Who were Edith Cavell and Mary Seacole?

Children will:

- Find out about the work of Edith Cavell and Mary Seacole
- Make comparisons between the three women

History Skills:

- *Match objects to people of different ages.*
- *Recognise the difference between past and present in their own lives and others' lives.*
- *Know and recount episodes from stories about the past.*
- *Find answers to simple questions about the past from sources of information e.g. artefacts*

Science:

Animals including humans

Children will:

- Understand that animals have different diets
- Explore why animals have different diets
- Find out what carnivores, herbivores and omnivores are
- Sort animals into groups according to what they eat

Science Skills:

- *Identify and name a variety of common animals that are carnivores, herbivores and omnivores*
- *Identify and classify*
- *Observe closely*

ICT:

Digital Literacy

Children will:

- Practise saving and retrieving documents

ICT Skills

- *Use technology purposefully to create, organise, store, manipulate and retrieve digital content*

Music:

Round and Round

Children will:

- Listen and appraise an example of Film music
- Explore basic music elements
- Play untuned instruments along with a song
- Improvise with a song

Music Skills:

- *Use voices expressively and creatively by singing songs and speaking chants and rhymes*
- *Play tuned and untuned instruments musically*
- *Listen with concentration and understanding to a range of high-quality live and recorded music*
- *Experiment with, create, select and combine sounds using the inter-related dimensions of music.*

Week 10:

Topic:

How has nursing changed over time?

Children will:

- Use images to identify similarities and differences between medical care in the Victorian times and the present day

History Skills:

- *Match objects to people of different ages.*
- *Recognise the difference between past and present in their own lives and others' lives.*
- *Know and recount episodes from stories about the past.*
- *Find answers to simple questions about the past from sources of information e.g. artefacts*

Science:

Animals including humans

Children will:

- Understand that animals have different diets
- Explore why animals have different diets
- Find out what carnivores, herbivores and omnivores are
- Sort animals into groups according to what they eat

Science Skills:

- *Identify and name a variety of common animals that are carnivores, herbivores and omnivores*
- *Identify and classify*
- *Observe closely*

ICT:

Digital Literacy

Children will:

- Practise saving and retrieving documents

ICT Skills

- *Use technology purposefully to create, organise, store, manipulate and retrieve digital content*

Music:

Round and Round

Children will:

- Listen and appraise an example of Big Band Jazz music
- Explore basic music elements
- Play untuned instruments along with a song
- Improvise with a song

Music Skills:

- *Use voices expressively and creatively by singing songs and speaking chants and rhymes*
- *Play tuned and untuned instruments musically*
- *Listen with concentration and understanding to a range of high-quality live and recorded music*
- *Experiment with, create, select and combine sounds using the inter-related dimensions of music*

Week 11:

Topic:

Real-life superheroes

Children will:

- Explore other real life heroes including members of the emergency services
- Generate questions to ask such people

History Skills

- *Find answers to simple questions about the past from sources of information*

Science:

Seasons

Children will:

- Identify changes that occur in Spring

Science Skills:

- *Observe changes across the four seasons*
- *Observe and describe weather associated with the seasons*
- *Observe closely*

ICT:

Digital Literacy

Children will:

- Explore how to use the copy, cut and paste features

ICT Skills

- *Use technology purposefully to create, organise, store, manipulate and retrieve digital content*

Music:

Round and Round

Children will:

- Listen and appraise an example of Dance music
- Explore basic music elements
- Play untuned instruments along with a song
- Improvise with a song

Music Skills:

- *Use voices expressively and creatively by singing songs and speaking chants and rhymes*
- *Play tuned and untuned instruments musically*
- *Listen with concentration and understanding to a range of high-quality live and recorded music*
- *Experiment with, create, select and combine sounds using the inter-related dimensions of music*

Week 12:

Topic:

End point

Children will:

- Choose a real-life hero from the past or present and create a presentation in whatever format they choose to show how they are a hero.

History Skills:

- *Recognise the difference between past and present in their own lives and others' lives.*
- *Know and recount episodes from stories about the past.*
- *Find answers to simple questions about the past from sources of information e.g. artefacts*

Science:

Seasons

Children will:

- Identify changes that occur in Spring

Science Skills:

- *Observe changes across the four seasons*
- *Observe and describe weather associated with the seasons*
- *Observe closely*

ICT:

Digital Literacy

Children will:

- Explore how to use the copy, cut and paste features

ICT Skills

- *Use technology purposefully to create, organise, store, manipulate and retrieve digital content*

Music:

Round and Round

Children will:

- Listen and appraise an example of Latin/Jazz/Rock fusion music
- Explore basic music elements
- Play untuned instruments along with a song
- Improvise with a song

Music Skills:

- *Use voices expressively and creatively by singing songs and speaking chants and rhymes*
- *Play tuned and untuned instruments musically*
- *Listen with concentration and understanding to a range of high-quality live and recorded music*
- *Experiment with, create, select and combine sounds using the inter-related dimensions of music*